

## **PEACE IN OUR TIME – A Cooperative World Affairs Game**

[http://www.familypastimes.com/Resources/hi\\_res/peaceinourtime.jpg](http://www.familypastimes.com/Resources/hi_res/peaceinourtime.jpg)

This is a group game, created by Jim Deacove of Family Pastimes Cooperative Games. It can be played by 6 to 18 players from “Mature 12 to Adult”. It costs approximately \$15.

Six nations begin with unbalanced issues such as overpopulation, insufficient employment and resources, emerging conflicts between various cultural groups and a political situation that is a potential minefield. The leaders of these nations have a limited time to resolve these domestic issues as well as contribute to a stable international scene.

If sufficient hot spots cannot be resolved by game’s end, the conflict occurs, war breaks out and the game is lost.