

Armoured Warrior - An Interactive Adventure created by the Canadian War Museum

http://www.museedelaguerre.ca/cwm/games/armwar/enhance/game_frame_e.asp?content=game/intro_e.html

Armoured Warrior is a work of fiction based on the real-life experiences of Canadian tank crews that fought in North West Europe during the Second World War. Unlike their stories, however, YOU get to decide how this adventure will end. As the commander of a Sherman tank in the final days of the Normandy Campaign of 1944, you will live through some of the excitement, despair, brutality and sheer horror of one day's fighting at the front.

Part history and part adventure story, **Armoured Warrior** is divided into sections. At the end of each section, you will be asked to make a choice. When you've decided what to do, you then click to the section you've chosen and read the outcome of your decision. A good decision will allow you to continue your adventure. A poor decision could spell trouble or, worse yet, entail fatal consequences for you and your crew. But don't worry, you can always start over and try a new adventure. You should also keep in mind that not all decisions are life and death situations.

Throughout the story, you will come across many words and expressions that were quite common at the time. To help you understand what these words mean, a glossary of terms has been included for all words typed in *bold italics*. Just click on the word to get a definition. You can then click back to continue your adventure.

In **Armoured Warrior**, there are two main objectives: the first is to capture and hold a vital crossroads behind enemy lines; the second, is merely to survive! Success will often depend on cunning, attention to detail and just plain common sense on your part. A fair amount of good luck doesn't hurt either.

So mount up, start your engine and get ready for a truly unique experience.

Questions for Discussion:

http://www.museedelaguerre.ca/cwm/games/armwar/enhance/content_frame_e.asp?content=content/questions_e.html

- When did tanks first appear on battlefields? For what reasons were they invented?
- Research one of the individuals listed below and explain how he contributed to the development and/or application of armoured warfare.

- a) Frank Worthington
- b) Guy G. Simonds
- c) Basil Liddell Hart
- d) John F.C. Fuller
- e) Ernest Swinton
- f) George C. Patton
- g) Heinz Guderian

- List some of the major differences between tanks from the First World War and tanks from the Second World War.
- If German tanks in the Normandy campaign were superior in quality to Allied tanks, how did the Allies manage to gain the upper hand in most battles?
- During the Second World War, Canada produced several tanks including the Ram Tank. Research the Ram tank's history and performance in the field.
- How dangerous was it to be part of a tank crew? After reading the story, make a list of the hazards and perils facing tank crews in battle.
- What strategies could tank commanders use when deploying their tanks in open fields? Did this strategy differ when the tank was deployed in a town or city?
- If given a choice between a fast-moving light tank, a tank that is heavily armoured and a tank that is fitted with a powerful gun, which would you choose? Why?